



**Sigma Gamma Rho Sorority, Inc.
Eta Chi Sigma – Las Vegas Alumnae Chapter
4th Annual Sigma Bowling Tournament**

Registration Information

- **Team applications are due no later than Thursday, September 9, 2010.**
- Individual participants are strongly encouraged to register by the September 9th deadline, but may register onsite.
- Registration cost is \$88.00 per team, \$22.00 per individual, and \$12.00 for children 12 and under. **The registration fee is non-refundable.**
- Registration fees include: shoes and 2 games.
- Payment must accompany the application in the form of a certified bank check, money order, or through PayPal (please refer to our website at www.etachisigma.com for PayPal information). Cash will be accepted for onsite registration. **No personal checks will be accepted.**
- Make money orders or bank checks payable to Eta Chi Sigma. Mail payments and applications to:

**Eta Chi Sigma Chapter
Attn: Bowling Tournament
PO Box 270324
Las Vegas, NV 89127**

- Check-in and onsite registration will open at 11:00am and will close promptly at 12:15pm. **No onsite registrations will be accepted past 12:15pm, and participants failing to check in by 12:15pm will have forfeited their spot and money. No exceptions.**

For any questions, please contact Rashonda Shuck at (702) 610-0817 or
rhoypoodle1922@hotmail.com

Thank you for your support & participation!



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Bowling Tournament Rules

All regular bowling rules apply, with the exception of the way outlined in these rules.

1. THE PLAYERS – Team Participants

- A. There shall be 4 players per team.
- B. Team can be any combination. Some examples are:
 - All Male
 - All Female
 - Male & Female
 - All Greek
 - All Non-Greek
 - Greek & Non-Greek
- C. Sigma Gamma Rho Participants
 - No team shall consist of all local residents of Sigma Gamma Rho Sorority, Inc. and its affiliate organizations. If a team of this nature shall bowl, they will be considered an exhibition team only. They will not be eligible for competition.
 - A local resident of Sigma Gamma Rho Sorority, Inc. and its affiliate may bowl and be eligible for competition if they choose to bowl as an individual participant.
 - Members of Sigma Gamma Rho Sorority, Inc. and its affiliate organizations residing outside of Clark County may bowl and compete as a team or individual bowlers. They may also be allowed to have one local resident on their team if they so choose.

2. THE MATCH

- A. Each match consists of two full games, playing all ten frames.
- B. Team overall scores will be posted as each game concludes.

3. RULES

Teams

- A. Each team will bowl two full games (ten frames as a team).
- B. In the event a team does not have the necessary team players, they may:
 - Recruit someone that has already pre-registered as individual to bowl on their team
 - Play as individuals instead of as a team.
 - Forfeit playing as a team or as an individual altogether. Please note: money will not be reimbursed for members that do not show up.
- C. If a team member is late or is going to be late the team captain (or team member if the captain is not present) must immediately inform the lane judge. The team must choose one of the following in order to participant in the tournament as a team:
 - Take turns bowling for the absent team member until the team member arrives.
 - Skip the absent team member until he/she arrives. When the team member arrives, he/she will have the opportunity to make up the missing frames.

- D. If the missing team member fails to show by the end of the 5th frame of the first game, then the team will forfeit team competition and will be considered individual bowlers.
- E. All other standard bowling rules apply.
- F. In the event of a tie, each team will choose one member from their team to bowl 3 frames (not games). The person with the highest score at the end of the frames wins the tournament for team competition.
- G. At least one member from each team must be present at the end of the tournament. Failure to have one member present will disqualify that team from competition.

Individuals

- A. In the event of a tie, each bowler will bowl 3 frames (not games). The person with the highest score at the end of three wins the tournament for the individual competition.
- B. Individuals must be present at the end of the tournament. Failure to be present will be disqualified from competition.

4. LANE ETIQUETTE

- A. Please wait for the bowler to your right to deliver his/her ball if you're both bowling at or about the same time.
- B. Remain behind your fellow bowler while he/she is bowling.
- C. Confine your bowling to your own lane.
- D. Observe the foul line and play fair.
- E. Don't bowl in street shoes.
- F. Avoid using someone else's ball without permission.
- G. Limit swearing and bad language as much as possible. Please make sure team pride is not disruptive to other bowlers.
- H. Be ready and available when it's your turn to bowl.
- I. Remember to HAVE FUN!





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REGISTRATION FORM – Team Participant

Please Print Legibly in Blue or Black Ink

Team Information

Team Name:

Team Captain:

Full Address:

Phone:

Email Address:

Other 3 Members of Team:





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REGISTRATION FORM – Individual Participant

Please Print Legibly in Blue or Black Ink

Bowler Information

Bowler 12 years or younger: Yes No

Name of Bowler:

Full Address:

Phone:

Email Address:

